

Finite-Length Analysis of Irregular Expurgated LDPC Codes under Finite Number of Iterations

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LDPC codes over the binary erasure channel

The aim of our research

To estimate the bit error probability $P_b(n, \epsilon, t)$ of LDPC codes
over the BEC under belief propagation decoding

where

- n : blocklength
- ϵ : erasure probability of BEC
- t : the number of iterations

Previous Results

Analysis for the BEC

Exact or Asymptotic	Blocklength	Number of Iterations	Computational Complexity	Irregular Ensembles	Method
Exact	∞	t	$O(t)$	○	Density Evolution [1]
Exact	n	∞	$O(n^3)$	△	Stopping Sets [2]
Asymptotic	n	∞	$O(1)$	○	Scaling Law [3]
Asymptotic	n	t	$O(t^3)$	× → ○	This Research

[1] Richardson and Urbanke 2001

[2] Di et al. 2002

[3] Amraoui et al. 2004

The Main Result of This Work

Our result presented in ISIT2008 is generalized for **irregular** ensembles

Asymptotic Expansion

Asymptotic Expansion w.r.t n while t is fixed

$$P_b(n, \epsilon, t) = P_b(\infty, \epsilon, t) + \alpha(\epsilon, t) \frac{1}{n} + O\left(\frac{1}{n^2}\right)$$

Coefficient of $1/n$

$$\alpha(\epsilon, t) := \lim_{n \rightarrow \infty} n(P_b(n, \epsilon, t) - P_b(\infty, \epsilon, t))$$

Approximation

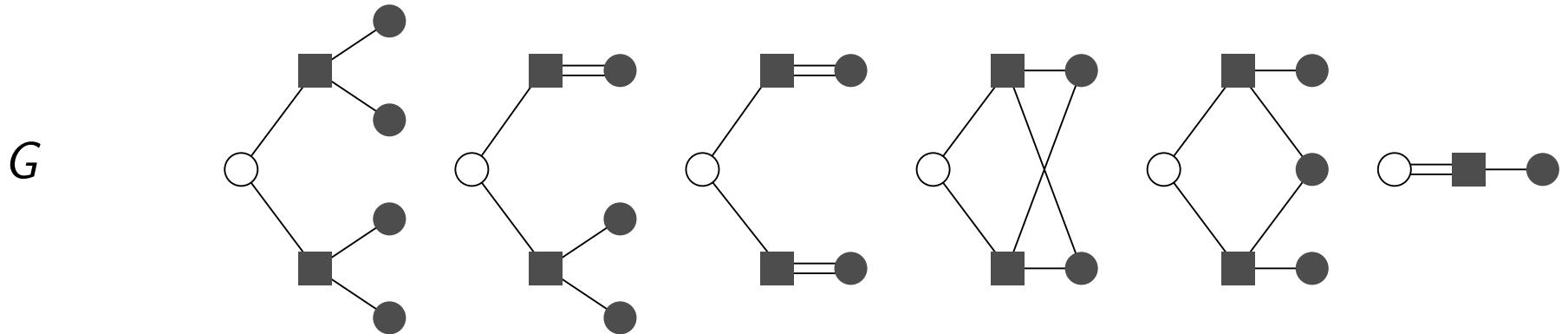
$$P_b(n, \epsilon, t) \approx P_b(\infty, \epsilon, t) + \alpha(\epsilon, t) \frac{1}{n}$$

Our purpose is to derive $\alpha(\epsilon, t)$ for irregular ensembles

Neighborhoods

$$P_b(n, \epsilon, t) = \sum_{G \in \text{the set of all neighborhoods of depth } t} \mathbb{P}_n(G) P_b(G, \epsilon)$$

$P_b(G, \epsilon)$	$\epsilon(1-(1-\epsilon)^2)^2$	$\epsilon^2(1-(1-\epsilon)^2)$	ϵ^3	$\epsilon(1-(1-\epsilon)^2)$	$\epsilon^2(1+\epsilon(1-\epsilon))$	ϵ
$\mathbb{P}_n(G)$	$\frac{(2n-6)(2n-8)}{(2n-1)(2n-5)}$	$\frac{2(2n-6)}{(2n-1)(2n-5)}$	$\frac{1}{(2n-1)(2n-5)}$	$\frac{2}{(2n-1)(2n-5)}$	$\frac{4(2n-6)}{(2n-1)(2n-5)}$	$\frac{2}{(2n-1)}$
Order of $\mathbb{P}_n(G)$	1	n^{-1}	n^{-2}	n^{-2}	n^{-1}	n^{-1}



Number of cycles

The basic fact

If G has k cycles

$$\mathbb{P}_n(G) = \Theta(n^{-k}).$$

The large blocklength limit of the bit error probability

$$P_b(\infty, \epsilon, t) = \lim_{n \rightarrow \infty} \sum_{G \in \text{the set of all neighborhoods of depth } t} \mathbb{P}_n(G) P_b(G, \epsilon)$$

$$= \lim_{n \rightarrow \infty} \sum_{G \in \text{the set of all cycle-free neighborhoods of depth } t} \mathbb{P}_n(G) P_b(G, \epsilon)$$

Calculation of $\alpha(\epsilon, t)$

$$\alpha(\epsilon, t) := \lim_{n \rightarrow \infty} n(P_b(n, \epsilon, t) - P_b(\infty, \epsilon, t))$$

$$= \underbrace{\lim_{n \rightarrow \infty} n \left(\sum_{G \in \text{the set of all cycle-free neighborhoods of depth } t} \mathbb{P}_n(G) P_b(G, \epsilon) - P_b(\infty, \epsilon, t) \right)}_{\beta(\epsilon, t)} + \underbrace{\lim_{n \rightarrow \infty} n \sum_{G \in \text{the set of all single-cycle neighborhoods of depth } t} \mathbb{P}_n(G) P_b(G, \epsilon)}_{\gamma(\epsilon, t)}$$

In the previous work [Mori et al., ISIT2008],
 $\gamma(\epsilon, t)$ was obtained for irregular ensembles
but $\beta(\epsilon, t)$ was obtained only for regular ensembles

Contribution of Cycle-Free Neighborhoods

$$\beta(\epsilon, t) = \frac{1}{2L'(1)} \left(\mathbb{E}_t[K(K-1)P] - \sum_i \frac{i}{\lambda_i} \mathbb{E}_t[V_i(V_i-1)P] - \sum_j \frac{j}{\rho_j} \mathbb{E}_t[C_j(C_j-1)P] \right)$$

The expectations are taken on the **tree ensemble** of depth t

$$\mathbb{P}_\infty(G) := \lim_{n \rightarrow \infty} \mathbb{P}_n(G)$$

- K : the number of edges in a tree neighborhood
- V_i : the number of variable nodes of degree i in a tree neighborhood
- C_j : the number of check nodes of degree j in a tree neighborhood
- P : the erasure probability of the root node after BP decoding
on a tree neighborhood

Method of Generating Function

$$\mathbb{E}_t[K(K-1)P] = \left. \frac{\partial^2 \mathbb{E}_t[x^K P]}{\partial x^2} \right|_{x=1}$$

$$\mathbb{E}_t[V_i(V_i-1)P] = \left. \frac{\partial^2 \mathbb{E}_t[x^{V_i} P]}{\partial x^2} \right|_{x=1}$$

$$\mathbb{E}_t[C_j(C_j-1)P] = \left. \frac{\partial^2 \mathbb{E}_t[x^{C_j} P]}{\partial x^2} \right|_{x=1}$$

$$\mathbb{E}_t[x^K P] = \frac{1}{x} \mathbb{E}_t \left[\prod_k y_k^{V_k} \prod_l z_l^{C_l} P \right] \Bigg|_{y_k = x, z_l = x \text{ for all } k, l}$$

$$\mathbb{E}_t[x^{V_i} P] = \mathbb{E}_t \left[\prod_k y_k^{V_k} \prod_l z_l^{C_l} P \right] \Bigg|_{y_i = x, y_k = 1, z_l = 1 \text{ for all } k \neq i, l}$$

$$\mathbb{E}_t[x^{C_j} P] = \mathbb{E}_t \left[\prod_k y_k^{V_k} \prod_l z_l^{C_l} P \right] \Bigg|_{z_j = x, y_k = 1, z_l = 1 \text{ for all } k, l \neq j}$$

The Mother Generating Function

$$\mathbb{E}_t \left[\prod_k y_k^{V_k} \prod_l z_l^{C_l} P \right] = \epsilon \mathcal{L}(F(t)),$$

where

$$F(t) := \begin{cases} 1, & \text{if } t = 0 \\ \mathcal{P}(g(t)) - \mathcal{P}(G(t)), & \text{otherwise,} \end{cases}$$

$$G(t) := \mathcal{L}(f(t-1)) - \epsilon \mathcal{L}(F(t-1)),$$

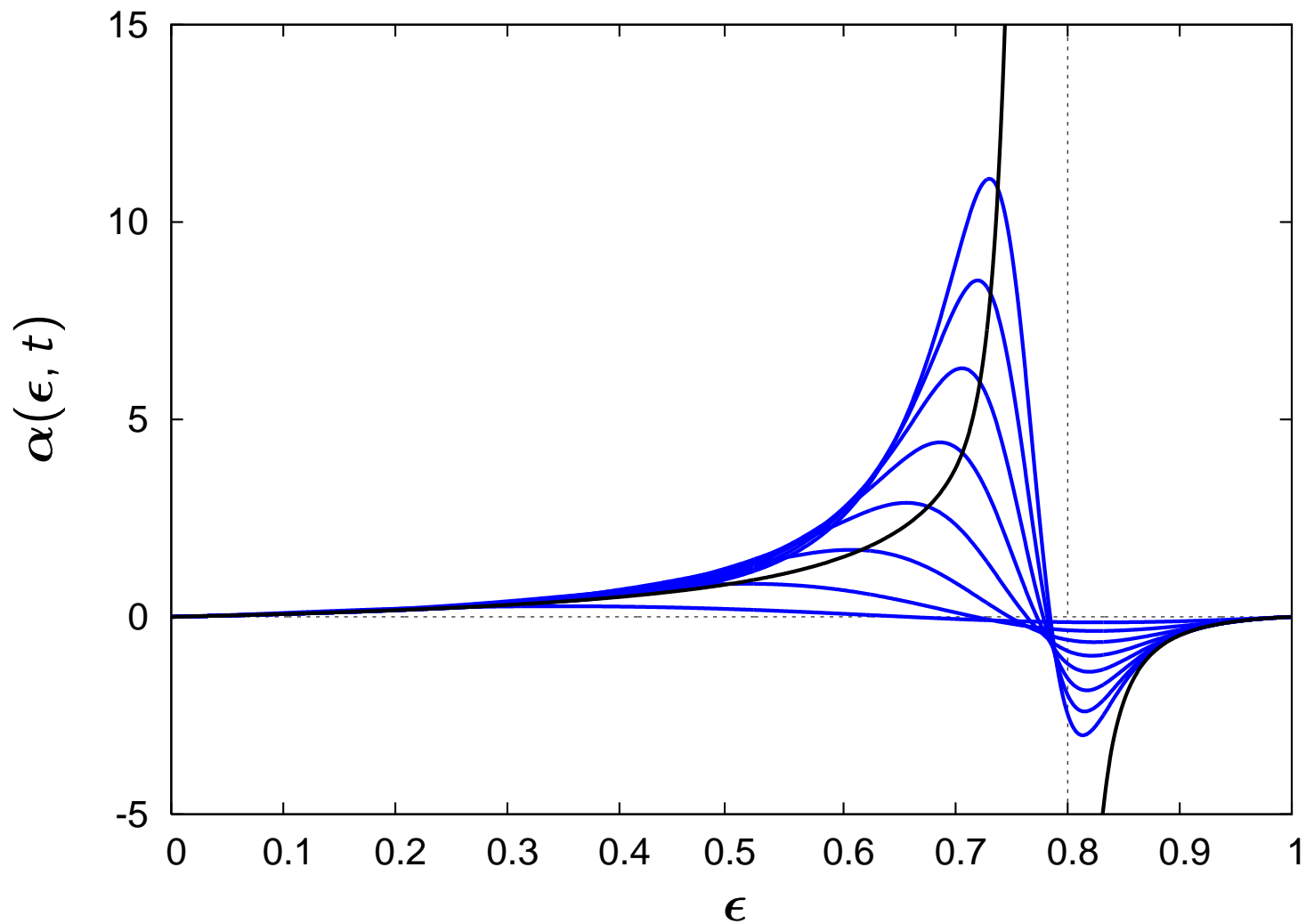
$$f(t) := \begin{cases} 1, & \text{if } t = 0 \\ \mathcal{P}(g(t)), & \text{otherwise,} \end{cases}$$

$$g(t) := \mathcal{L}(f(t-1)),$$

and where

$$\mathcal{L}(x) := \sum_i L_i y_i x^i, \quad \mathcal{L}(x) := \sum_i \lambda_i y_i x^{i-1}, \quad \mathcal{P}(x) := \sum_j \rho_j z_j x^{j-1}.$$

$\alpha(\epsilon, t)$ for Optimized Irregular Ensemble

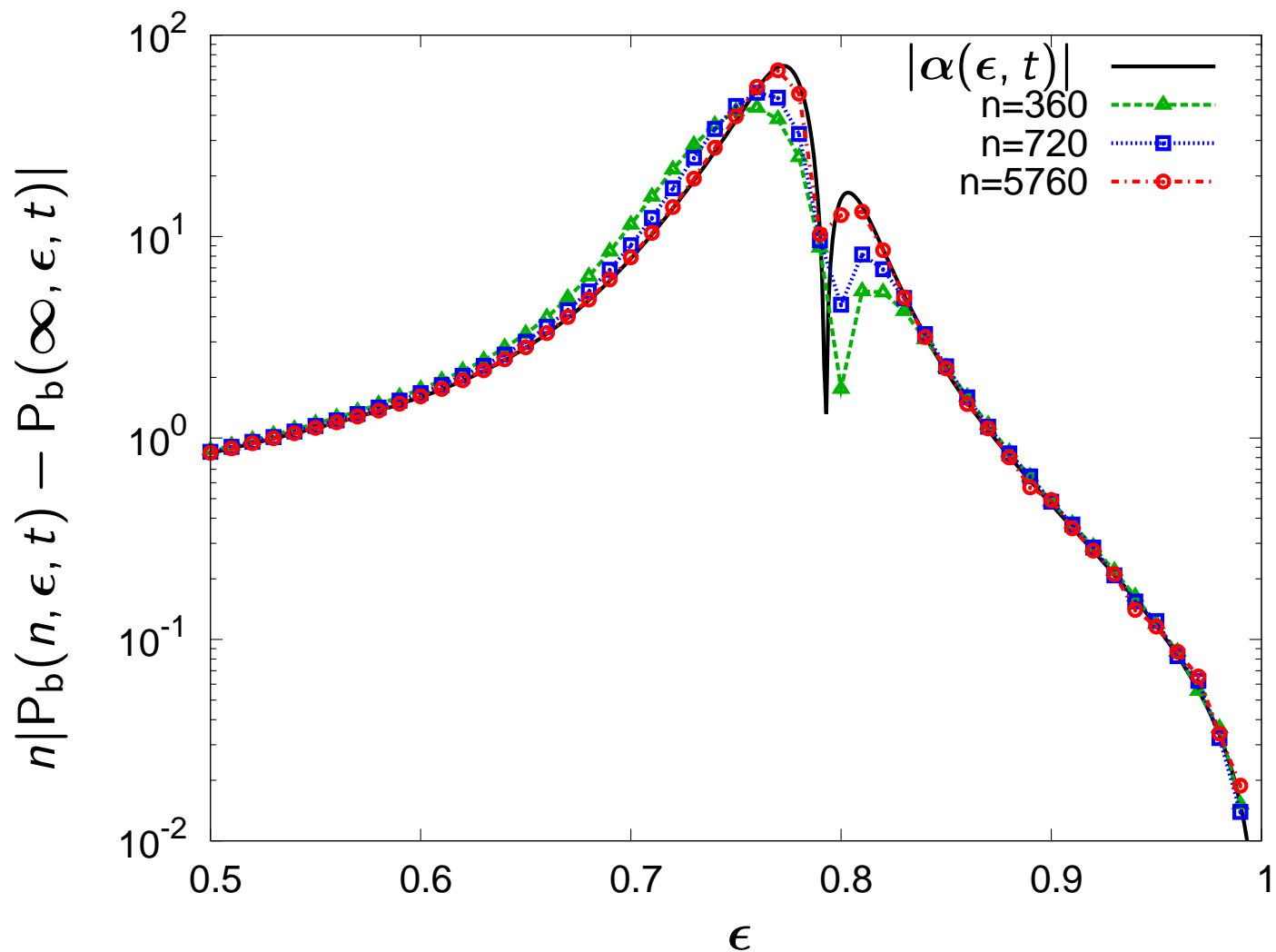


$$\lambda(x) = 0.500x + 0.153x^2 + 0.112x^3 + 0.055x^4 + 0.180x^8$$

$$\rho(x) = 0.492x^2 + 0.508x^3$$

$$R \approx 0.192, \quad \epsilon_{BP} \approx 0.8, \quad t = 1, 2, \dots, 8, 50$$

Simulation Results

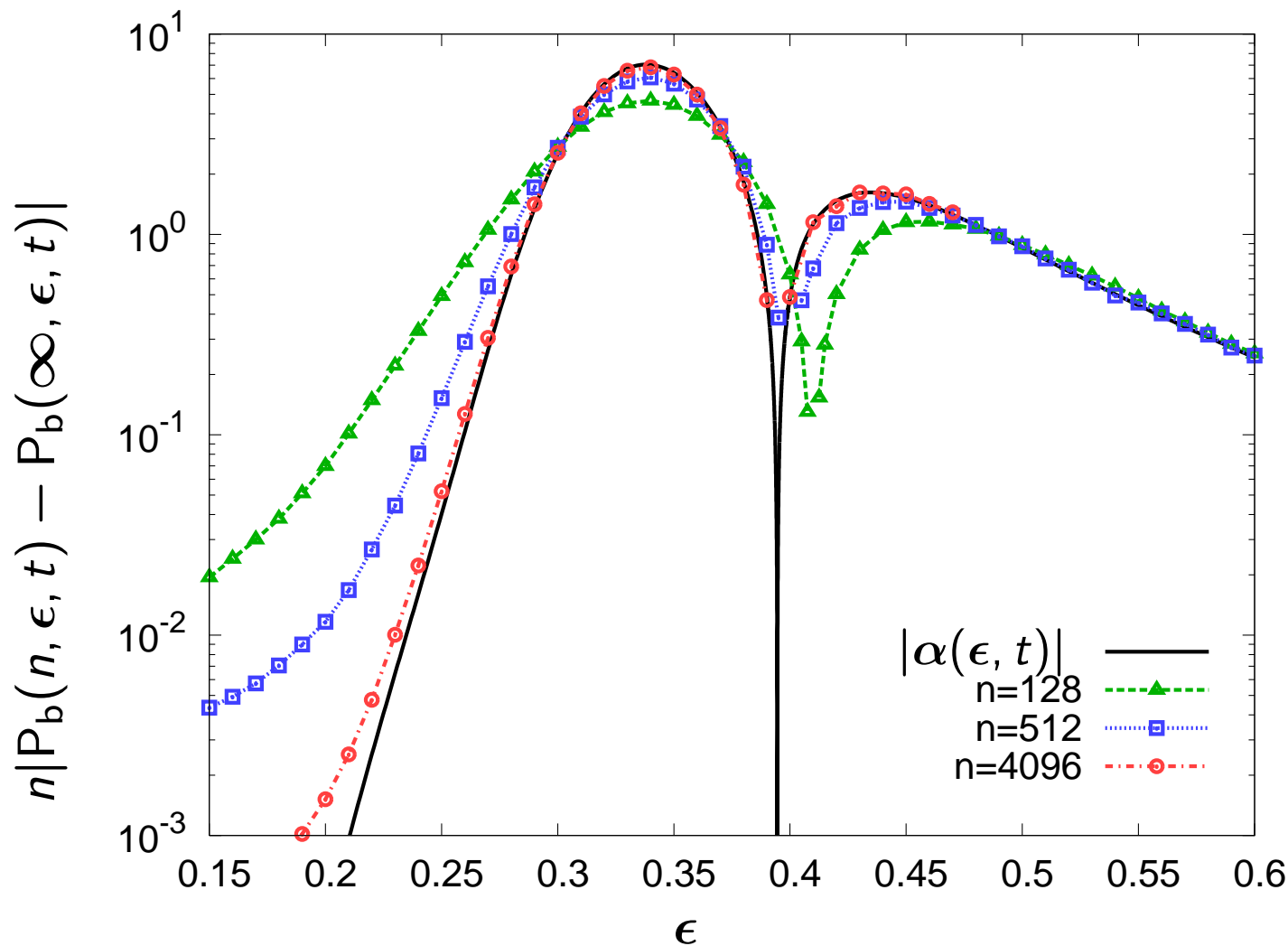


$$\lambda(x) = 0.500x + 0.153x^2 + 0.112x^3 + 0.055x^4 + 0.180x^8$$

$$\rho(x) = 0.492x^2 + 0.508x^3$$

$$R \approx 0.192, \epsilon_{BP} \approx 0.8, t = 20$$

Ensembles with $\lambda_2 = 0$



(3, 6)-regular ensemble $t = 5$ $P_b(n, \epsilon, \infty) = \Theta(1/n^2)$ for $\epsilon < \epsilon_{BP}$
 For small ϵ , the small number of iteration is sufficient
 unless blocklength is sufficiently large

The Speed of Convergence

For the irregular ensemble,

$$\lambda(x) = 0.500x + 0.153x^2 + 0.112x^3 + 0.055x^4 + 0.180x^8$$

$$\rho(x) = 0.492x^2 + 0.508x^3$$

when $t = 20$, $n = 5760$,

$$\alpha(\epsilon, t) \approx n(P_b(n, \epsilon, t) - P_b(\infty, \epsilon, t))$$

for any ϵ (Generally, λ_2 is larger and larger, the convergence is faster)

$\alpha(\epsilon, t)$ consists of contributions of cycle-free neighborhoods and single-cycle neighborhoods

But **the number of variable nodes** in the smallest tree of depth 20 is $4194302 \gg 5760$

The probability of cycle-free and single-cycle neighborhoods is **zero**

Open problem: Why is the speed of the convergence fast?

Conclusion and Open Problems

Conclusion

- Using the generating function method,
 $\beta(\epsilon, t)$ is obtained for **irregular** ensembles
- The speed of the convergence to $\alpha(\epsilon, t)$ is **fast**

Open problems

- The **fast** convergence to $\alpha(\epsilon, t)$ except for ensembles with $\lambda_2 = 0$ and ϵ is small
- **Minimization** of $P_b(n, \epsilon, t) + \alpha(\epsilon, t)/n$ on some conditions
- **Higher order terms** i.e. coefficient of $1/n^2$, $1/n^3$...
- The limit parameter $\alpha(\epsilon, \infty)$ for irregular ensembles
- Generalization to arbitrary **binary memoryless symmetric channels**
- Asymptotic analysis of performance based on other limits e.g. $n \rightarrow \infty$ and $t \rightarrow \infty$ **simultaneously**